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For me all the 4 frameworks are looking good but I think I would stay with Construct 2 or Phaser. I do not like ImpactJS because you can not create a game for Android. For me Phaser is looking more complete and Construct 2 looks like the easiest one to build a game because it is saying that you do not need to code. One bad thing about Construct 2 is that if you want to have access to the entire software you need to pay $100. I could not find the price for Phaser and CreateJS but another problem for ImpactJS is also the price of $100.